| WARHAMMER | 3 - | Character | | | | | | | | | | | | | | - z | zĒ | |
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| EANITASV | | Character | NameRa | | | | | | | | ceAge | | | | | | | I layer s |
| ROLEPLAY | Record Sheet | | | | | | | | | | Alignment | | | | | | _ | |
| Aura Head Shield | | Fate Points | | | | | | | | | esHair | | | | | | | |
| | | | Description | | | | | | | | | | | | | | | |
| Body 56-80 | r | • | - | _ | - | | | - Ba | ackg | rout | d 🖛 | | | | | ر ایک میں | | |
| | | Experience | | | | | | | | | guages | | | | | | | |
| R Arm L Arm 16-35 36-55 R Leg L Leg 81-90 91-00 | | | Par | ents | Occu | patio | n | | | | | | | | | | | |
| 81-90 91-00 | | | Fai | nily | Mem | bers | | | | | | | | | | | | |
| D | .1 | total | Deity Social | | | | | | 1 Clas | l Class | | | Standing | | | | | |
| Psychology & Heal Wounds | | <u> </u> | | | | 20 | - | | | - | | | | _ | - | | | |
| Wounds | | Characteris | tics | M | WS | BS | S | T | W | I | A | Dex | Ld | Int | Cl | WI | <u>P</u> F | e1 |
| | | Starter Pro | file | | | | | | | | | | | | | | | |
| | | Advance Sch | eme | | | | | | | | | | | | | | | |
| | | Total Adva | nce | | | | | | | | | | | | | T | | |
| | | Skill Benef | its | | | | | | | | | | | | | | | |
| Insanity Points | | Current Prot | file | | | | | | | | | | | | | | | |
| Movement Rat | | | | | | 2566 | < | | | | | | \ / | Ione | | _ | | |
| yds per yds per m 10 secs minute | | r | | | | | | | | | Gold | Crown | S | ione | y | | (| GC |
| Cautious Cautious | hour | Current Career Career Path | | | | | | | | | 6 | | | | | | | |
| Standard | | | | | | | | | | | | er holo | | | | | | |
| Running | | Career | Exit | | | | | | | | 0 111 | | | | | | | |
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| | | | | | | | | | 7 | Weapon (hand-to-hand) | | | | I | WS | D | PY | |
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| | | | Mag i | ic Poi | nts | | | Pow | ver Lev | ^{/e1} [\ | Vernor | n (miss | ile) | | S L | F | ES | and |
| | | | Equipment/Trappings | | | | | | | • | Weapon (missile) S | | | | | | LS | |
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